

GIOVANI FAGANELLO
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PROFESSIONAL PROFILE

I am a professional and enthusiastic Graphic Designer who enjoys being part of a successful and productive team. I am quick to grasp new concepts and ideas and to develop innovative and creative solutions to problems. I learn fast anything new to me and I am able to work well on my own initiatives demonstrating high levels of motivation on any kind of project.

EDUCATION

Federal University of Santa Maria	Santa Maria, RS – Brazil
Bachelor of Graphic Design - Visual Communication	February 2003

WORK EXPERIENCE

Panini Comics Brazil	São Paulo, SP, Brazil
<i>Freelancer, Graphic Designer and Web Developer</i>	Jun 2007 – Present

Relevant projects:

Darkest Night	Jul 2010
Created custom wordpress for Green Lantern comic event http://web.hotsitepanini.com.br/anoitemaisdensa/	
Portal DC Comics Brazil	May 2010
Created custom wordpress for DC Comics publications in Brazil http://web.hotsitepanini.com.br/dc/	
Vertigo	Nov 2009
Created custom wordpress for Vertigo Comics publications http://web.hotsitepanini.com.br/vertigo/	
Hotsites Panini Portal	Jun 2009
Developed web portal for Panini Comics hotsites network http://web.hotsitepanini.com.br/	

Pixeltemple Studio

Founder, Graphic Designer and Web Developer

Santa Maria, RS, Brazil

March 2003 – Present

Relevant projects:

TBWA\Dubai

Created pixelart illustration for Visa's GO advertisement campaign in partnership with Emirates Airlines.

Dubai, UAE

Jun 2009 – Jul 2009

Mega Tecnologia SI

Developed web sites for local companies.

Santa Maria, RS, Brazil

Mar 2008 – Present

Al Jazeera Television - Children's Channel

Created a series pixelart/2D illustrations representing the team of TV presenters and studio rooms in pixel art.

Doha, Qatar

Feb 2008 – Present

See See Eye Graphic Design + Communications

Created gigantic 2D/Bitmap illustrations representing comic versions of Manheim Auctions facilities.

Atlanta, GA, USA

Nov 2007 – Jan 2008

Ludens Artis

Created graphics for mobile phone games.

Porto Alegre, RS, Brazil

Oct 2007 – Jul 2009

The NES Archive Video Game Community

Implemented the Wordpress platform and developed custom skins for the web site and community forum.

São Paulo, SP, Brazil

Set 2007 – Dec 2007

Spidexa Technologies AB

Worked on the concept, development and design of the graphic interface for the web site and corporate identity.

Ronneby, Sweden

Jul 2007 – Dec 2007

Keyparc/Bloombase Company

Created graphic user interfaces for java applications and web sites.

Hong Kong, China

Feb 2007 – Nov 2009

Myself Online Web Community

Developed artwork for Flash games.

Gothenburg, Sweden

Oct 2005 – Jul 2007

GameDriven Company

Developed graphic artwork for online classic games.

Atlanta, GA, USA

May 2005 – Nov 2006

AKQA

Created pixel art illustrations and graphic user interface for a Flash game published on Nike Asia website.

San Francisco, CA, USA

Aug 2004 – Nov 2004

Rivergon LCC

Graphic user interface for mobile games.

San Francisco, CA, USA

Sep 2004 – Dec 2004

Game! Electronic Videogames Magazine

Illustrated cartoon artwork in pixel art.

Paris, France

Jun 2004 – Jul 2004

Heuse Company

Created icons for online spaceship strategy games.

Ontario, Canada

Mar 2004 – Jun 2004

Medialand

Developed graphic user interface for Shockwave games.

Amsterdam, Netherlands

Oct 2003 – Dec 2003

Odopod Studio

Worked on illustration projects during occasional periods of time for Nike Soccer and Nike Skateboarding websites.

San Francisco, CA, USA

Apr 2003 – Present

MyDomain Consultant

Created graphic user interface for Java applications.

Honk Kong, PRC

Feb 2003 – May 2003

Data Processing Center – CPD UFSM**Federal University of Santa Maria**

Art director, Graphical Designer and Web Developer

Santa Maria, RS, Brazil

Jan 1998 – Dec 2005

Relevant projects:**General Graphic Design and Mentorship**

Provided graphic artwork for branding, print and related fields. Also mentored newcomer trainees on the web development area.

Santa Maria, RS, Brazil

2003 – 2005

Brazilian Ministry of Education

Developed graphic user interface for web applications for the Brazilian Ministry of Education, working in solid integration with the Software Engineers team.

Santa Maria, RS, Brazil

2001 – 2002

UFSM Web Site Network

Developed main web sites for the Federal University of Santa Maria and other aggregated departments.

Santa Maria, RS, Brazil

1998 – 2001

Concordia City Newspaper

Worked as weekly comic strip illustrator.

Concórdia, SC, Brazil

Feb 1993 – Nov 1995

References can be obtained upon request.

EXPOSURE ON MEDIA

1x1 Pixel-Based Illustration and Design

ISBN 84-89994-66-8. Published by Vasava Leisure Goods, Spain, 2004.

MagazineX-Funs Creative & Design Magazine, #35.

Published by Johnson Publication Company, Taiwan, May 2008.

KEY TECHNICAL SKILLS

Graphic user interface development for software, websites and mobile phones.

Project and production of websites with focus on aesthetics, web standards, and usability.

HTML, XHTML, CSS, PHP, MySQL and Action Script.

Wordpress custom theming and development.

Operating Systems (Mac OS X, Windows).

Solid knowledge of all Adobe/Macromedia tools.

Brand, print and corporate identity.

2D/Bitmap/pixel art illustration.

Macromedia Flash animations.

Hand drawing illustration and professional photography.

OTHER PERSONAL INFO

Brazilian male, born in 1976, October 25th, Concórdia, SC, Brazil; excellent health, non-smoker; native Portuguese, fluent English and basic Japanese. I have a friendly and outgoing personality, I enjoy challenges and I am always eager to learn more about everything I do.

HOBBIES & INTERESTS

50's and 60's Jazz music lover; comic book reader, hand-drawing and pixel art illustrator; Professional photography; interests in foreign cultures with special focus on language; video-game player and collector – Special passion for cats.